

C418 – Minecraft Medley

Short 5-minute task: Listening Detectives!

- What instruments can you hear?
- How are the instruments are being played?
- Does the music sound busy or calm?
- What might be happening in the video game during this music?

Extract 1	Extract 2	Extract 3

Medium 20-minute task:

Step 1: Scene Choice

Words, colours, smells, sensations, pictures?

Step 2: Create Movement

What movement might accompany the scene?

Step 3: Music Planning

What music would go with the scene?

Longer 45-minute task: Minecraft Film Composer Challenge

1. **Ostinato** – a repeated pattern, for example *Ta Ta Ti-Ti Ta*
2. **Drone** – a long held note to help create atmosphere
3. **Dynamic Changes** – **crescendo** (gradually getting louder) and **diminuendo** (gradually getting quieter), or sudden changes between quiet (**piano**) and loud (**forte**)
4. **Changing instruments** – changing between the different orchestral families and how these instruments are played (e.g. **pizzicato**)

	Scene 1	Scene 2	Scene 3
What is happening?			
Musical features			

Composer check list: does your composition include:

- One ostinato rhythm?
- One use of a crescendo?
- One use of a diminuendo?
- One use of a drone?
- 2 changes in the instruments/sounds used to give contrast?

Music Critic Review

- Where did the mood change?
- Did they use an ostinato?
- Did they use a crescendo and diminuendo?
- Did they use a drone?
- Were there at least 2 changes to instruments/sounds used?